# Cub Scout Camp Guide 2015



Bay Area Council, BSA

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## Bay Area Council Cub Camps

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### **EMERGENCY Contacts**

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## **Purpose of Cub Scouting**

"The purpose of this corporation shall be to promote, through organization, and cooperation with other agencies, the ability of boys to do things for themselves and others, to train them in scout craft, and to teach them patriotism, courage, self-reliance, and kindred virtues, using the methods which are now in common use by Boy Scouts." In achieving this purpose, emphasis shall be placed upon its educational program and the oaths, promises, and codes of the Scout program for character development, citizenship training, mental and physical fitness.

The Boy Scouts of America has defined the purpose of Cub Scouting as follows:

- 1. Influencing the development of the boys' character and spiritual growth.
- 2. Developing habits and attitudes of good citizenship.
- 3. Encouraging good sportsmanship and pride in growing a strong mind and body.
- 4. Strengthening the ability to get along with other boys and to respect others.
- 5. Fostering a sense of personal achievement by developing new interests and skills.
- 6. Showing how to be helpful and do one's best.
- 7. Providing fun and exciting new things to do.
- 8. Preparing boys to become Boy Scouts.

## **Cub Camp Objectives**

Cub camping has been a part of the Cub Scouting program for many years and serves to introduce the younger boys to the adventures of the great outdoors and the Boy Scout program. The objectives of a Cub Scout Camp are:

- 1. To strengthen the operation of dens and packs through training in teamwork, leadership, and the skills of Cub Scouting.
- 2. To provide advancement opportunities for Cub and Webelos Scouts as a part of the natural camp setting and program.
- 3. To encourage and prepare Cubs to become Boy Scouts.
- 4. To achieve Scouting's basic purposes of character development, citizenship training, and the development of personal fitness.

## **Staff**

#### **Qualifications**

#### **Adult Staff**

- ♦ Be an adult at least 21 years old and of acceptable character
- ♦ Demonstrate the ability to work with and instruct children
- ♦ Be responsible to the Camp Director
- ♦ Ensure that the boys are signed in and out each day
- ♦ Assist and supervise the boys in the den
- Assist in the program areas as needed so that the boys make the most of their opportunities
- ♦ Be knowledgeable of the Cub Scout and Webelos program
- ◆ Complete Youth Protection Training on-line within past two years and provide copy of certification card to the Camp Registrar to check off
- ♦ Have completed the Staff Registration, BSA Application, Camp Application and Medical Form.

#### Junior Staff

- ♦ Be at least 14 years old and of acceptable character
- Demonstrate the ability to work with and instruct children
- Assist the assigned program activity director to demonstrate the skills necessary to complete the selected projects or activities
- ♦ Serve as den leaders, den chiefs, or assistants to the session leaders, range masters
- ◆ Complete Youth Protection Training on-line within past two years and provide copy of certification card to the Camp Registrar to check off
- ♦ Have completed the Staff Registration, Camp Application and Medical Form

#### **Job Descriptions**

#### <u>Den Leaders</u>

- ♦ Be responsible to the Camp Director
- ♦ Attend a camp training session
- ◆ Attend one of the camp walk through and setup during the weekend prior to camp
- ◆ Be at camp Monday Friday, or at the designated time or days as listed on the camp staff registration form
- ♦ Lead your den to the different activity areas according to the camp activity schedule
- ◆ At least two den leaders are required to remain with the boys in their dens at all times (two deep leadership)
- Assist the session leaders with the activities the boys are working on
- ♦ Be prepared to help the boys who may not have finished their craft, projects, etc. This may be performed during "den time" each day
- ◆ Your den will have a daily "den time" during which the following can be performed:
  - ❖ Teach or assist the boys with a den song, yell, and wagon decorations.
  - ❖ Teach and demonstrate the bucket activities including crafts, games, etc.
- ♦ Keep achievement records, i.e., log books, up to date and pass on books to parents at end of camp on Friday to be applied to their Scout handbook
- ◆ At the end of each day it is mandatory to remain with the boys until all have been signed-out by their parent, guardian, or assigned adult
- Provide completed den sign-up sheet to Camp Director at end of each camp day
- ◆ Ensure any junior staff members, assigned to your den, have been "picked up" by their parent, guardian, or assigned adult
- ◆ At the end of the day on Friday, complete the camp survey form and return to the camp information table
- ♦ Provide Log Books to Scouts at end of camp on Friday.

#### **Session Leaders and Assistants**

- ♦ Be responsible to the Camp and Program Directors
- ♦ Attend a camp training session
- ◆ Attend one of the camp walk through and setup during the weekend prior to camp
- ♦ Session leaders must be at least 18 years of age; session assistants must be at least 14 years of age
- ♦ BB / Archery range master must be at least 21 years of age; range master assistants must be at least 16 years of age
- ♦ Attend camp planning meetings prior to camp
- ♦ Work with the Program Directors to plan a rank and theme appropriate program session
- ♦ Be at camp Monday Friday, or at the designated time or days as listed on the camp staff registration form
- ◆ Each session leader is responsible for the materials and set-up of their specific activity area
- ◆ Submit a list of camp supplies, for inventory purposes, to the Camp Director
- ◆ Each session leader is responsible for the storage and safe-keeping of session supplies for their assigned area during off-hours of the camp week
- ♦ Plan and carry out the program activities as outlined by the Program Director
- ♦ Conduct the program activities according to the den activity schedule
- Organize the boys as soon as they arrive in your area and get them started on the activities as quickly as possible.
- ♦ Demonstrate or show the boys a sample of the activity and assist as needed.
- ♦ Keep the boys in your activity area until the end of the session. Do not let the boys wander off in the middle of the session.
- ♦ Assist the den leaders with the achievement records.
- ♦ At the end of the day on Friday after taking down camp, please complete the camp survey form and return it to the camp information table

## **Health and Safety**

All medicine, including prescription or over-the-counter, must be turned in to the First Aid station at the beginning of camp. No child will be allowed to take medication without prior approval. The campers are not allowed to carry medications with them in camp. The only exception is inhalers. The inhaler must still be checked in at the First Aid station. Camp is required to have medical personnel on camp property at all times. Any medical issues will be brought to the Medical Officer.

#### **IDENTIFICATION OF STAFF MEMBERS AND CAMPERS**

Everyone in attendance at camp, adults and youth, must wear this year's camp T-shirt and/or name tag. This is for security reasons as it signifies a properly registered participant in the camp program.

#### **BUDDY SYSTEM**

Whenever campers are away from their den area, the buddy system MUST be used. This is for both security and safety reasons.

#### **IDENTIFICATION OF CAMP VISITORS**

All persons visiting Day Camp are to be referred to the Camp Director upon arrival in camp. This procedure will allow for a quick determination of a visitor's intent and allow for appropriate action. A guest book will be provided for this purpose. Positive identification will be required. A special visitor's name tag will be given, which will easily identify the person as a legitimate visitor. When they leave camp, guests should sign out so that the Directors will know who is on camp property at all times.

#### ALL VISITORS MUST REGISTER AT CAMP HEADQUARTERS!

## **Cub Scout Rules**

- Walk, do not run, while at camp.
- Shoes must be worn at all time. No open toed shoes allowed.
- No Sandals or Flip Flops.
   This includes NO Crocks or Keens allowed due to sanitary reasons!
- Take turns and share; be kind and helpful to one another.
- NO CHEWING GUM ALLOWED AT CAMP for Scouts.
- No personal property is to be brought to camp.
- Throw trash in the proper containers.
- DO NOT CLIMB ON FENCES, TREES OR OTHER ITEMS.
- Stay with your own den and obey your leaders.
- Do not throw rocks, stones, dust, dirt, or sticks.
- No horseplay; keep hands to selves, respect property of others.
- Use the buddy system at all times.

Remember to DO YOUR BEST in everything.

## What to Bring/Wear

- Signed medical form is not already submitted
- Snack
- Water bottle
- Backpack
- Bug spray
- Sun block
- Hat
- Sneakers (no open toed shoes/sandals)
- Bathing suit if swimming is available
- Towel
- Plastic bags (for wet clothes)
- Rain jacket/pants